

OFFICIAL TOURNAMENT RULES

MATCH RULES	Will be played by FIFA rules except where noted below. All decisions, game judgments, and calls made by the tournament referees and officials are final. <u>NO PROTEST WILL BE ALLOWED</u>
SCORING	Preliminary Games (Round Robin) will be scored as follows: 3 Points for Win 1 Point for Tie 0 Points for Loss
LATE SHOW	5 minutes grace period. <u>THE LATE TEAM WILL FORFEIT</u>
UNIFORMS/TEAMS	All players must have same color jerseys with visible numbers, shin guards, and teams should bring their own soccer ball(s). Each team is allowed a <u>MAXIMUM</u> of 12 players. All players <u>MUST</u> bring valid picture ID with them. YOUTH DIVISIONS MENS & WOMENS OPEN 18 and over MENS & WOMENS OVER 30 Allowed one (1) Open player MENS & WOMENS OVER 40/48 Allowed one (1) Open player CO-ED Must have three (3) girls on the field at all times Over 30/40/48 divisions will have their age validated and some form of identification given to them, ie wristbands
SUBSTITUTION	Unlimited substitutions
SLIDE TACKLES	Slide tackles are not allowed. A slide tackle is defined as any play where a player has to lead with their feet onto an opponent.
CARDS	<u>YELLOW</u> - Warning, plus player must be substituted and leave the field for at least five (5) minutes. <u>RED</u> - Player out remainder of game and next game, plus the team plays one man short (2 yellows=1 red)
LENGTH OF GAMES	All games will be 15-minute halves, no half time. Final games are 20-minute halves with a 5-minute half time.
THROW-INS	Direct kick replaces throw-ins. Ball must be on sideline when kicked. A goal may be scored directly from a kick in. Goalie can throw or kick the ball but cannot punt it.
OFFSIDE	No offside
FREE KICKS	All kicks are direct, including the kick off.
BRACKET WINNERS	In the event of a point tie, Winner and Runner up will be determined in the following progression (if all the teams in the bracket play): 1) head-to-head competition 2) goal differential 3) goals scored 4) goals against 5) winner to be determined by FIFA penalty kicks